

Editor Dr.Farrukh Arif

Newsletter of NED University VR Center

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bout VRC

The NED University of Engineering and Technology, Karachi has established a state-of-the art facility for integrating virtual reality in the education, research and practice. The facility that is housed at the Department of Civil Engineering is named as "NED University Virtual Reality Center" is the first of its kind in the entire region (sub-continent). The facility houses four major systems including, virtual teaming system, walking VR systems, Projection VR system and Passive 3D screen system. The major objectives of VR Center are to gear up the performance, by being a capacity builder, solution provider and knowledge innovation hub.

acilities

Projection VR System

The projection VR system is based on a Corner Cave-in

concept that has the capability (both from software and hardware perspective) to provide a virtual-cum-immersive experience to a group of people.



Walking VR System There are multiple walking VR

Virtual Teaming System The virtual teaming system is equipped with latest interactive panel, video conferencing and webcasting equipment and software.

Passive 3D Screen

A passive 3D Screen that doesn't require any gadgets by the user has also been installed at NED VR Center. VR center is working on utilizing it for engineering, technology and science related visualization.

Design and Modeling Software The center is equipped with VR and development designing Information software, Building Modeling platforms, 3D to VR transformation platforms, and VR experience software platforms etc.







vents & Activities

AutoDesk Futures' Forum Pakistan, May 02, 2019 Dr. Farrukh Arif, Director VR Center was invited as speaker at the inaugural AutoDesk Futures' Forum Pakistan, held on May 02, 2019 at Marriott Hotel Karachi. The topic of his presentation was

"BIM for Virtual Reality and



In his presentation, Dr. Farrukh Arif showcased various projects completed at the VR center, including the Survey-Cloud-BIM interaction based construction monitoring progress system, integrated immersive visualization for infrastructure management, smart progress monitoring system using remote photography and videography etc. The audience took keen interest in his presentation and also asked several interesting questions. Dr. Farrukh Arif also iscussed the facilities available at the VR Center and invited industry to work in collaboration for mutual benefit.

NED VR Center Showcase Booth at AutoDesk Futures Forum Pakistan, May 02, 2019 The NED University Virtual Reality Center set up a "Showcase Booth at the Autodesk Futures' Forum on May 02, 2019 at the Mariott Hotel Karachi



Team of Virtual Reality Cente explained and exhibited the in house developed models to the visitors. More than 100 visitors experienced the models in immersive visualization through Walking VR systems.

Internships under "Vimagineering" Program

The NED University VR Center started offering internships to students of different universities under its "Viamgineering" Program. Vimagineering Program The (Virtual Imagination in Engineeris envisioned top but ing) intern-cum-apprenticeship program where internees are required to work on an assigned pilot project in the area of engineering, science and technology in 4 weeks' time.



The students are provided with enabling environment including hardware, software and continuous innovative guidance to accomplish project goals. The students are also required to write detailed report on the project. At the start of the program six internees were enrolled from different universities (PAK KIET, NUST-FAST, NED University) from Mechatronics, Computer Science, Information Technology and Applied Physics programs. The internees worked on projects like developing drone simulator, flight simulator and tutorial for lunar position impacts on high tide etc.

Development of Sustainable Towns in Virtual Reality

Students of BE Civil (Specialization in Construction) developed VR models of "hypothetical sustainable towns in Karachi" in Virtual Reality as a part of their course work at the VR Center



students performed asset The modeling in different software and applied the concepts of sustainable built environment. The course seminar for presentation of their model was held at the VR Center at the end of semester where students showcased their projects to different faculty members.

cknowledgement of DMedia Pakistan for Gift of 3D Screens

Mr. Malik Shahid Ahmed Khan, CEO, DMedia visited Pakistan NED University VR Center alongside the honorable Vice Chancellor Dr. Sarosh H. Lodi on May 9, 2019. He experienced various models developed at the VR Center and discussed ideas of mutual interest.

Mr. Malik Shahid Ahmed Khan appreciated the efforts of the NED of the University and specially Center. Impressed VR with the efforts, he gifted Passive 3D Screens on behalf of his Company. The Honorable Vice



Chancellor Dr. Sarosh H. Lodi and, Director VR Center thanked him for his generous gift and appreciated his interest in facilitating research and education.

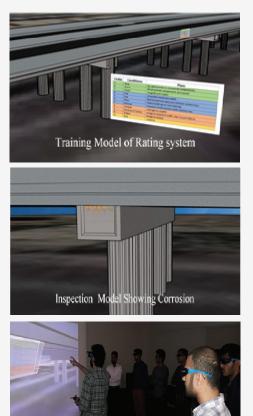


roject Showcase

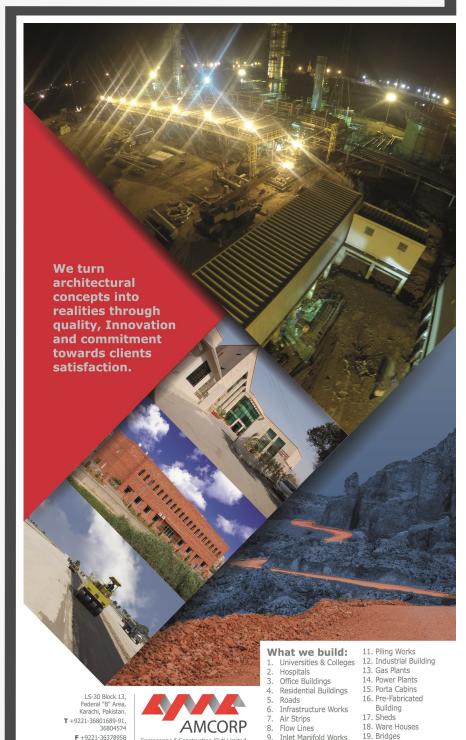
Utilizing Immersive Visualization For Infrastructure Management Decision-Making and **Technical Capacity Building.**

Decision making is one of the major challenges one must deal with in infrastructure management. Decision-making requires proper capacity building of the personal involved in acquiring data for such decision-making. Many of the traditional in-class methods of capacity building lack rigor as those lack proper visualization for mega infrastructure. Modern tool usage such as immersive visualization can greatly facilitate in such capacity building. Immersive Visualization improves the effectiveness and communication in decision making regarding infrastructure management. This study aimed at using immersive visualization for efficient infrastructure management decision making through related and technical capacity building. First, 3D was created for one of the bridges (Gulshan e Igbal Flyover at NIPA) in Karachi. 3D bridge model was converted into the compatible VR Format for Projection VR system. Model scaling and coding was done to produce interactive model. The main idea was to develop a bridge inspection learning module then use it for capacity building of engineering students. Therefore, Test sessions were carried out on a group of 69 Civil Engineering students.

There were two modules of test session, (1) the rating system explanation, and (2) Hypothetical bridge inspection. The results of test sessions assessment by the students through rubrics illustrated the students can develop a more in depth understanding of the different bridge components and inspection rating. Majority of the test subjects felt very easy to moderately easy in understanding of the information through use of VR, while majority found the immersive visualization helpful to concentrate on learning. Typically, the subjects felt comfortable while using Projection VR.



Test Sessions



Engineering & Construction (Pvt) Limited

amcorp.com.pk

20. Plant Shutdowns

10. Blasting works

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Computer Science from Jinnah

Shah-Jahangir Manager NIC Karachi Visited VRC

Junaid Hamid Director & CEO from Costveyors with his team

Delegation from the University of WaterLoo

Managing Director of 10Pearls Pakistan

Dr. Narmeen Head of Department of University of Women experience the state of the art facility.



V hat's Happening in VR World?

VR gets Real With Trades Training

Researchers are using VR technology to train people for work. Virtual reality (VR) is seen as the key to accelerating recruitment and training in a bid to plug the gap in different industries. Joy Business Academy (JBA) chief executive and founder James Coddington says that "It is also an important tool to engage those who may have great screen or game literacy but poor traditional literacy or numeracy." See more of this story at the source link.



(Source: https://www.nzherald.co.nz/business/news/article.cfm?c_id=3&-objectid=12258848) vv

Virtual Reality to Improve the Lives of Senior Citizens

Virtual reality is emerging as a useful tool to bring about positive change for many, including the elderly. A company named MyndVR is on a mission to improve the lives of senior residents and assisted living communities by introducing virtual reality solutions into outdated health-care practices. The company is implementing this technology into 55+ living communities in order for seniors to experience the health benefits VR provides. This includes helping seniors cope with cognitive ailments such as Alzheimer's and dementia, create meaningful experiences without leaving the comfort and safety of a living center, and importantly, provide a bit of fun. See more of this story at the source link.



(Source: https://www.forbes.com/sites/solrogers/2019/08/21/five-compa-nies-using-virtual-reality-to-improve-the-lives-of-senior-citizens/#124e7ba42794)

In-Going Projects

- Implementation of immersive visualization for cost planning during detailed engineering phase.
- Development of virtual reality application for road traffic crash simulation.
- Gesture Controlled Humanoid Robot with virtual reality visualization.
- Smart Construction Progress monitoring through videography processing interface.
- Development of Drone Simulator for Drone Pilot Training.
- Development of Flight Simulator.
- Tutorial for lunar position impacts on high tide etc.
- VR model of sustainable Town.

VR IN FOCUS - NEWSLETTER of NED UNIVERSITY VR CENTER





NED University VR Center is currently running two learning and skill development programs for students. One of the program "Experience VR" is a STEM program specifically designed for school students to make them experience VR innovations through different immersive visualizations.

The second is an apprenticeship program "Vimagineering" for university students in which students work on a project for 4-5 weeks internship to utilize their "Virtual Imagination for Engineering." Both the programs are customized for students and are being run continuously.



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